Slice of Life 2003 Student Software Award



Drexel University and the University of Pennsylvania, Philadelphia, PA, USA

About the Student Software Award?

Purpose

Acknowledge medical student contributions to software development

Eligibility requirements

 Medical student or Intern project that is submitted while still a student or intern. Software application must be freely available or available for purchase at a nominal price.

2003 Judging Committee

 10 judges: included teaching faculty, librarians, multimedia developers at the University of Utah...

2003 Judging Committee

- Rick Ash, Prof. Neuroanatomy, Univ Utah
- Don Blumenthal, Prof. Pharmacology, Univ Utah
- Suzanne Stensaas, Prof. Neuroanatomy, Univ Utah
- Sharon Dennis, Librarian Multimedia Development, Pl KW Project
- Paul Burrows, Producer, KUED Media Solutions, Univ Utah
- Jeanne LeBer, Librarian Education, Eccles Library, Univ Utah
- John Bramble, Librarian Outreach, Eccles Library, Univ Utah
- Derek Cowan, Multimedia Design, Video Engineer, Eccles Library, Univ Utah
- Valeri Craigle, Multimedia Designer, KW project Eccles Library, Univ Utah
- Susan Roberts, Multimedia Designer; KW Project, Eccles Library, Univ Utah



- Content
 - Purpose and usefulness to intended audience

- User interface and navigation
 - Easy to use?



- Interactivity
 - Personalized user experience with useful feedback

- Graphic design
 - Is the application visually well-designed?
 - Easy to view?
 - KISS (Keep It Short and Simple) principle applied?

- Effective use of multimedia
 - Use of graphics, charts, diagrams, video, audio, etc. that add to the user experience

- Novelty
 - Fills a need not already met; solves a problem

- Universality
 - Allows for a range of learning styles; useful to a wide-audience; ADA compliance

Evaluation

- Has usefulness of application to intended audience been evaluated?

- Role of student in project
 - Significant student role in project



2003 Student Software Submissions

- 11 total submissions
- Formats:
 - Dynamic Web-based applications, CD ROM, DVD, PDA
- Categories:
 - Pediatrics, Neurology, Ophthalmology, General Medicine, Embryology, Anatomy, Surgery, Human Developmental Biology, Physiology, Internal Medicine, Cardiology

And the winners are . . .

3 Winners

- "Mature" project: \$1000
 - Neurological Eye Simulator / Virtual Patient Simulator (Richard Lasslo)
- Current Student: \$500
 - Pediatric Board Game: A web-based board game to teach pediatrics (Jeremy Kendrick)
- PDA: \$500
 - Disease Activity Score (DAS) Rheumatolgy and Acute Clinical Medicine Reference Guide (Dorine Borensztajn)



"Mature" Project

- Neurological Eye Simulator / Virtual Patient Simulator
 - Richard Lasslo
 - University of California Davis Medical School
 - Web-based application
 - This application simulates eye motion and demonstrates the effects of disabling one or more of the 12 eye muscles and one or more of the 6 cranial nerves that control eye motion. The latest eye simulator includes animated demonstrations of neurological eye testing with voice narrative, expanded quizzes, and a case based interface for simulating virtual patients with eye pathologies.
 - DEMO

Current Student

- Pediatric Board Game: A web-based board game to teach pediatrics
 - Jeremy Kendrick
 - University of Utah and West Virginia University
 - Dynamic website
 - A software tool has been created to simulate a board game such as "chutes-and-ladders".
 - **DEMO** by his faculty sponsor Chris Maloney

PDA

- Disease Activity Score (DAS) Rheumatolgy and Acute Clinical Medicine Reference Guide
 - Dorine Borensztajn
 - University of Nijmegen, University of Nijmegen
 - Application for: Palm, Pocket PC, Psion, Web, Standalone
 - DAS: with this application you can calculate and monitor the disease activity if patients with a rheumatic disease.
 - ACMRG: Contains guidelines for nearly 100 clinical situations
 - Download software
 - DEMO

Thank you!

